



StudioZuliani was born in 2005 from the idea that psychology is an integral and indispensable part of in a range in which the human being is involved.

Through StudioZuliani we apply this psychological knowledge to the fields of security and emergency. In particular, we have developed scientific and professional skills in the field of human behaviour and decision-making processes.

Our mission.

Our mission is to support organizations and companies wishing to develop and implement their activities in the areas of occupational safety and emergency response. The consultancy activity, for us, means becoming partner of the organization on its path to improvement.

We do not have models to apply, but a common work style of research of the best possible solutions.

Business sectors.

At company level, StudioZuliani's goal is to integrate technical, organizational and behavioral aspects in order to reduce accidents, injuries and inappropriate behaviors. This approach has also developed in the organization and management of large events, and in the planning of safety in environments with a large influx of people.

The final objective is to accompany partners to develop their own know-how capable to respond to specific needs and develop over the years.

The cultural contribution.

An aspect that characterizes us is to combine the consulting activity with that aimed at spreading and sharing the scientific and cultural fundamentals that are the basis of our work. Without constant study, a comparison with the evolution of scientific discoveries, and a research activity there is the risk of losing effectiveness. In a rapidly evolving world necessarily requires time and energy in this direction.

Organisational structure.

In order to achieve this objective, we have structured ourselves into sectors with reference points headed by specialists present throughout the country. Sectors that are functionally identifiable, but always cohesive and coordinated in a shared work project: one of StudioZuliani's strong points.